Lee Alailima-Rose
3D Generalist - Previsualization Artist

leealailimarose@gmail.com
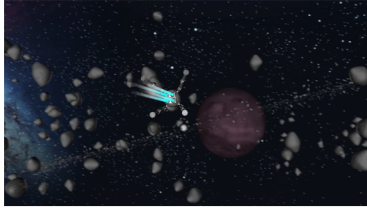www.leealailimarose.com
tel: (808) 393-0553

DEMO REEL SHOT BREAKDOWN

0:05 - 0:25

Sputnik and Laika Previsualization

- Designed, modeled, textured, lit, and rigged all assets
- Animated character, cameras, and effects
- Playblasted from Autodesk Maya
- Based on original storyboard, concept, and character designs

0:25 - 0:42

Teway Previsualization

- Designed scene layout and storyboard
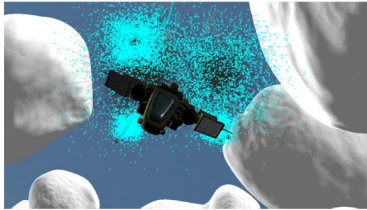- Animated characters and cameras
- Playblasted from Autodesk Maya

0:42 - 0:47
1:36 - 1:44

Swordbot Previsualization

- Designed, modeled, textured, and rigged 'Dropship' vehicle
- Animated characters, cameras, and effects
- Playblasted from Autodesk Maya

0:47 - 1:23

Dropship Previsualization

- Designed, modeled, textured, and rigged 'Dropship' and 'Alien' vehicles
- Animated characters, cameras, and effects
- Playblasted from Autodesk Maya
- Based on original storyboard, concept, and vehicle designs

1:23 - 1:25

Coke Can Animation

- Modeled, textured, lit, and animated asset
- Simulated crushing metal
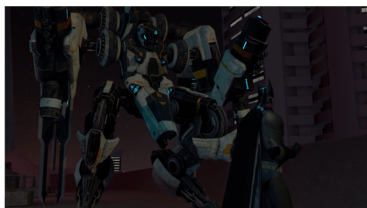- Animated camera
- Rendered using Mental Ray in Autodesk Maya

1:25 - 1:27

Captain Atom Walk Cycle

- Animated walk cycle
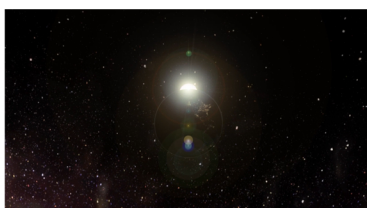- Rendered using Mental Ray in Autodesk Maya

1:27 - 1:36

Batman vs Hecatonchira Previsualization

- Designed, modeled, textured, and lit scene
- Animated characters, cameras, and effects
- Playblasted from Autodesk Maya
- Additional effects made and tracked in Adobe AfterEffects

1:44 - 1:51

Earth Animation

- Designed, modeled, textured, and lit scene
- Animated cameras
- Rendered using Arnold in Autodesk Maya
- Additional effects made and tracked in Adobe AfterEffects